

# IPQ806x Hardware acceleration

# NSS acceleration model

- Features

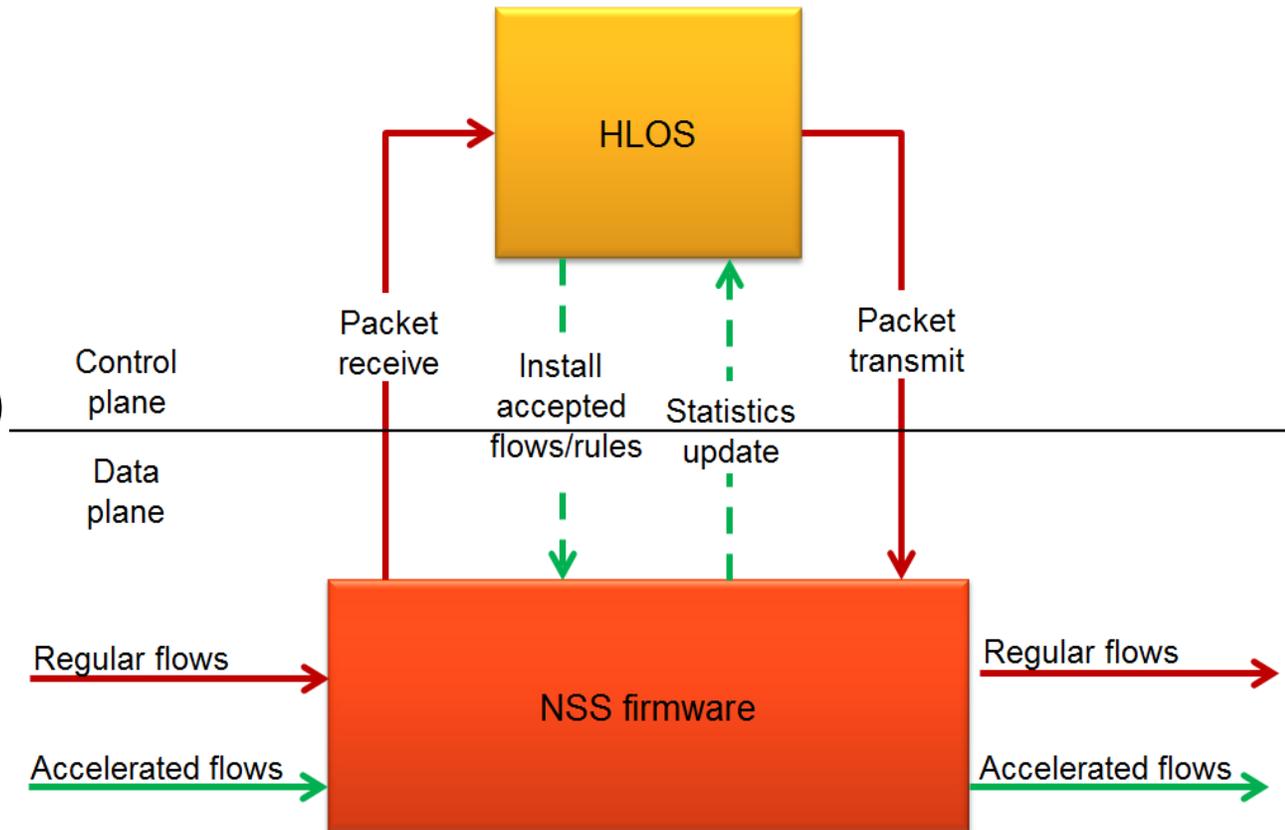
- Designed for Home Gateways (CPE)
- **Flow detection based** “All-or-nothing” offload
- Acceleration supports:
  - IPv4, IPv6, NAT, PPPoE, L2TP, VLAN, Qdisc

- Performance gain

- Linux: 640k pps (bridged) – 220kpps (routed)
- NSS: 7200k pps (bridged) – 7200kpps (routed)
- 11x (bridged) – 32x (routed)

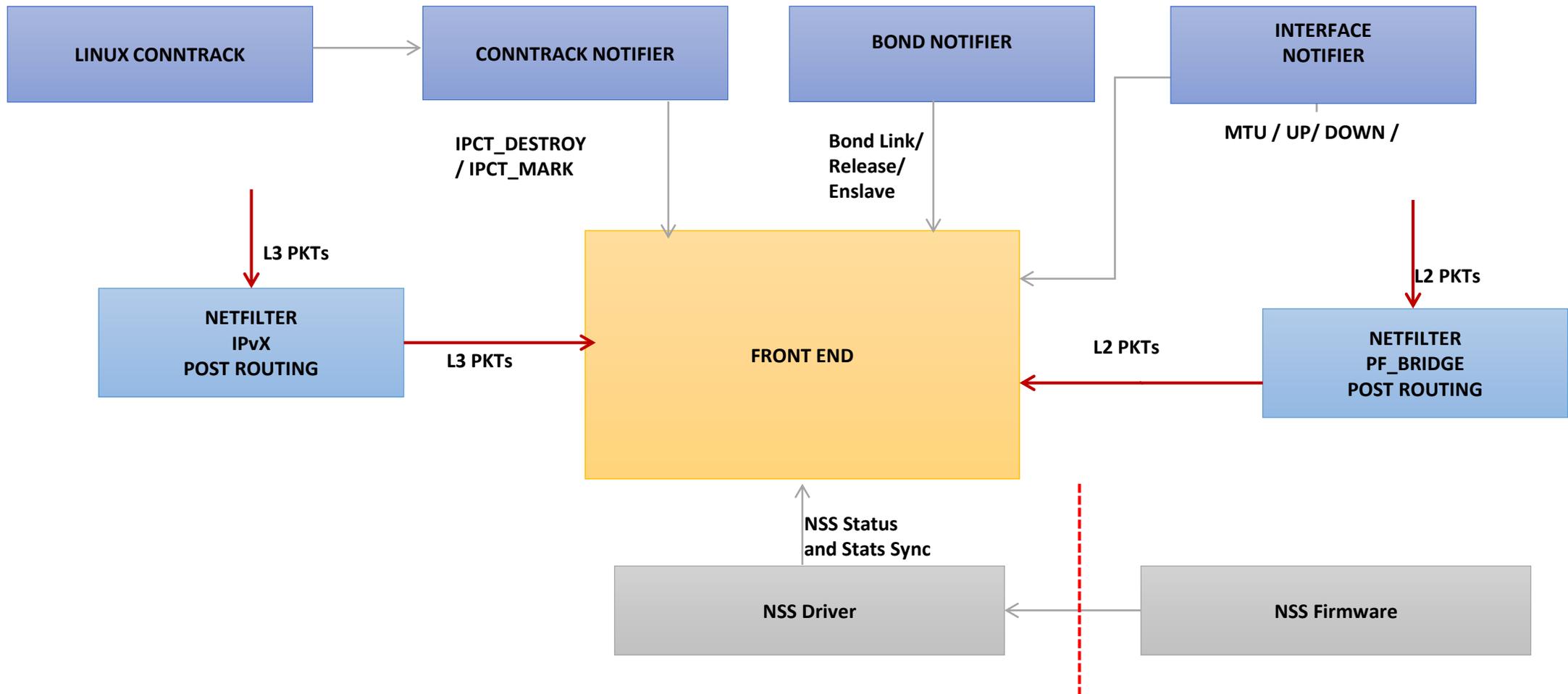
- Functional behavior

- 0% cpu load seen in Linux
- Keep Linux counters up to date
- Does not require functional changes at an upper level (user space)

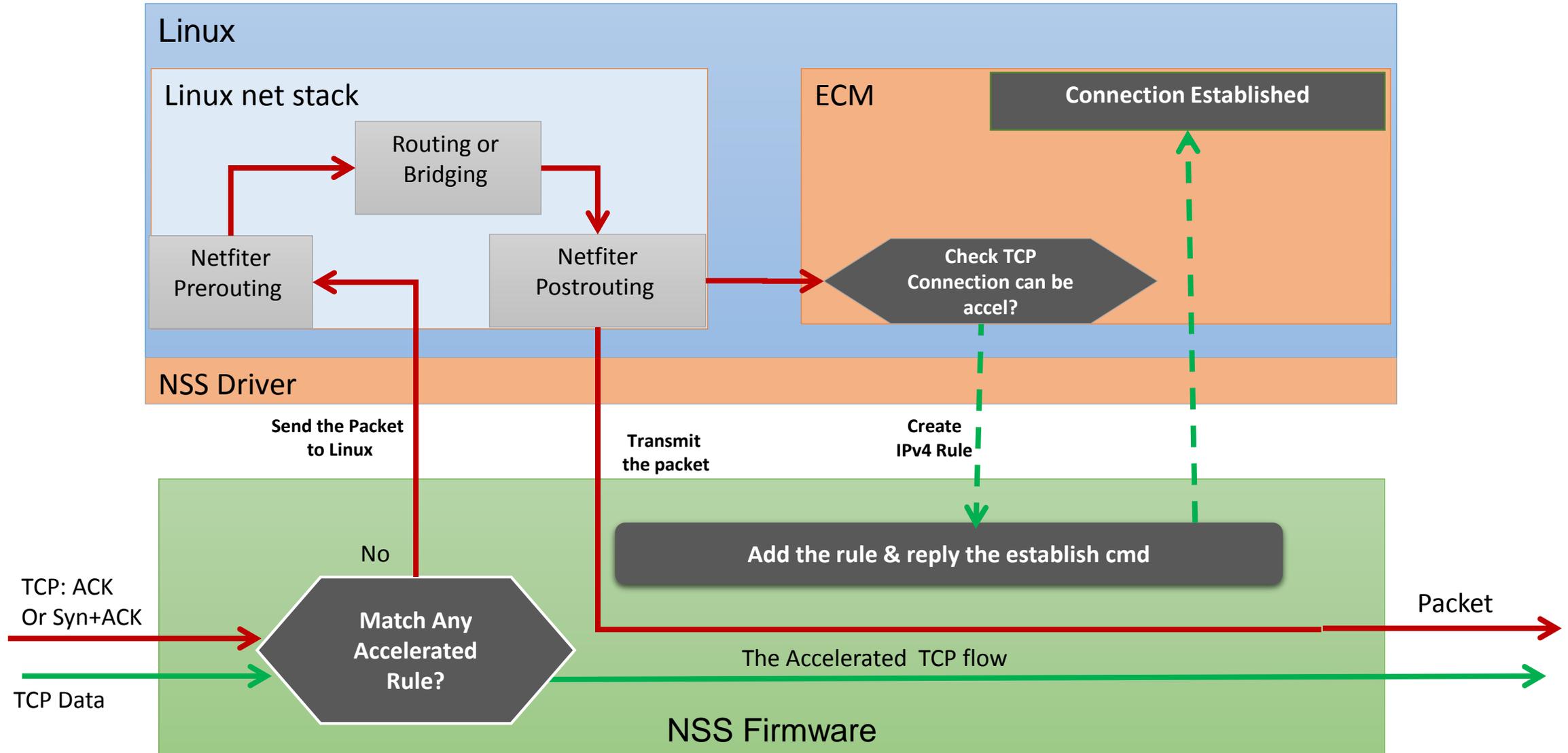


# ECM Front End Inspect Packets and Events

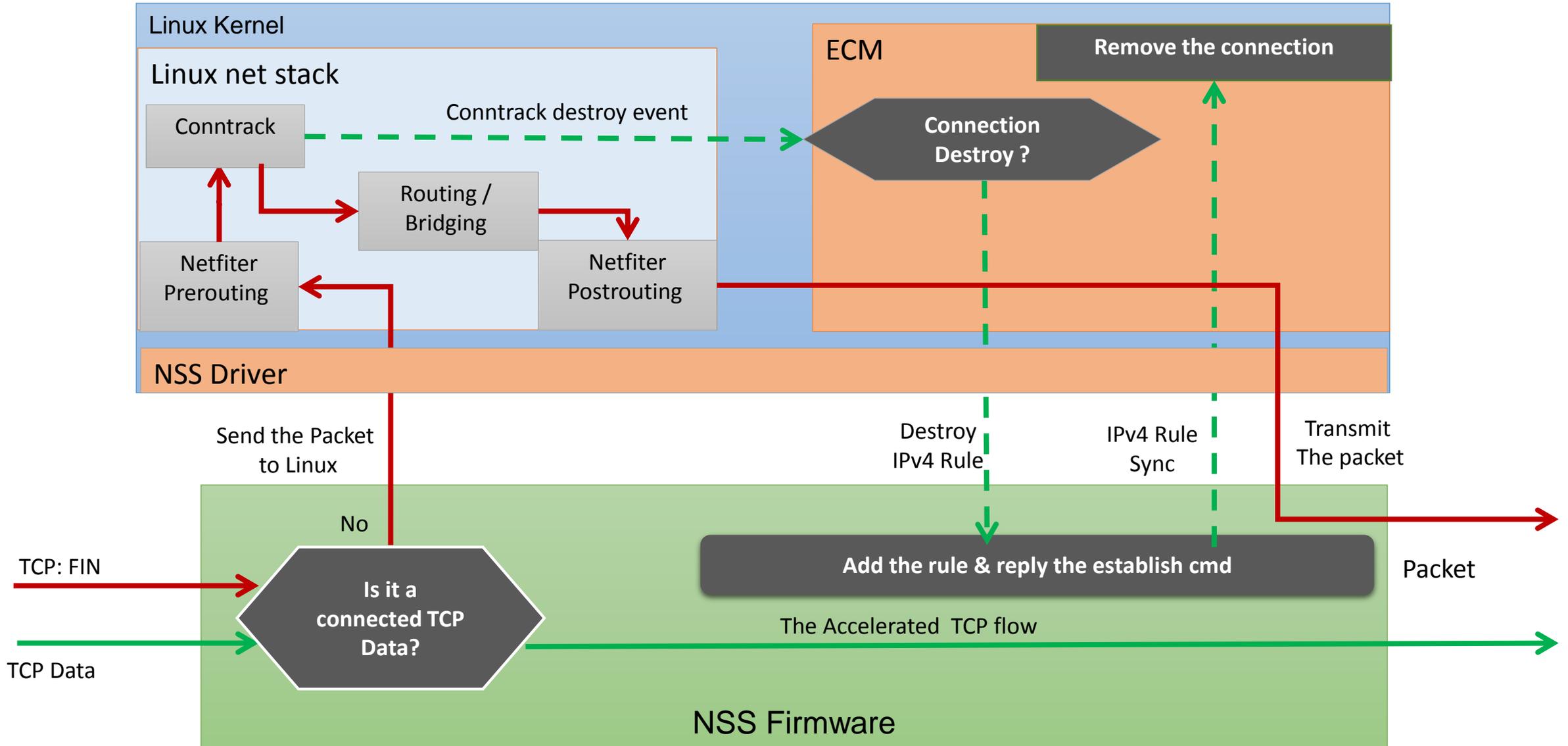
- Inspect all outgoing packets at POSTROUTING chain by registering post routing hooks.
- Inspect conntrack and device events to destroy and regenerate connection.
- Inspect NSS status and stats to update the connection state and statistics info in Linux and ECM DB.



# Example of IPv4 TCP rule creation



# Example of IPv4 TCP rule destroy



# Example of IPv4 rule API

- Common messaging interfaces
  - Protocol type: IPv4, IPv6, PPP, LAG...
  - Rule type: CREATE, DESTROY, CONN\_STAT\_SYNC, NODE\_STAT\_SYNC...
  - Callback/args pointers: will be passed back in the FW ACK/NACK reply
- IPv4 rule create message structure example

```
struct nss_ipv4_rule_create_msg {
    /* Request */
    uint16_t valid_flags;

    uint16_t rule_flags;
    struct nss_ipv4_5tuple tuple;
    struct nss_ipv4_connection_rule conn_rule;

    struct nss_ipv4_protocol_tcp_rule tcp_rule;
    struct nss_ipv4_pppoe_rule pppoe_rule;
    struct nss_ipv4_qos_rule qos_rule;
    struct nss_ipv4_dscp_rule dscp_rule;
    struct nss_ipv4_vlan_rule vlan_primary_rule;
    struct nss_ipv4_vlan_rule vlan_secondary_rule;

    /* Response */
    uint32_t index;

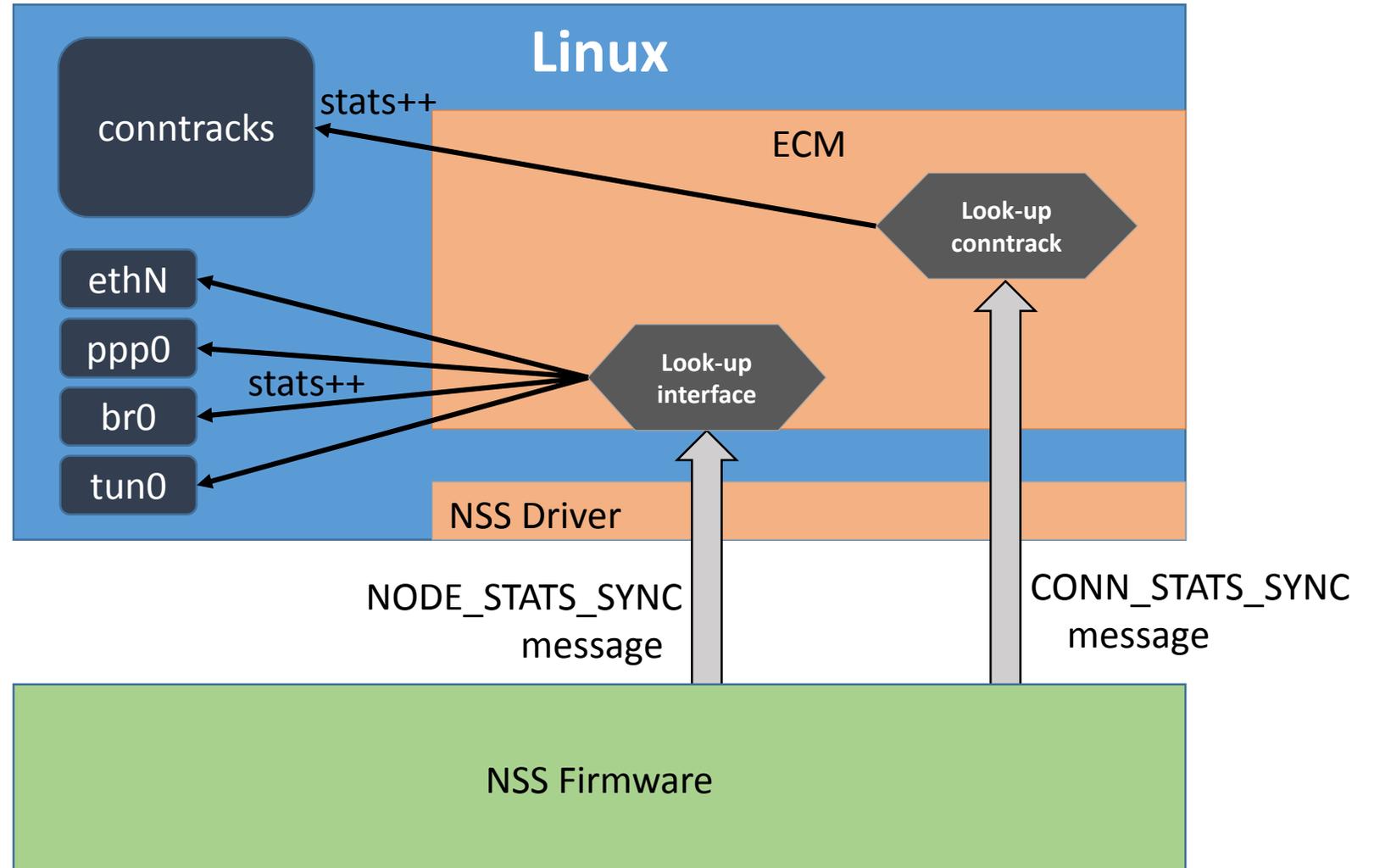
};

/* Indicate which of the parameters below is filled-in
   Indirectly says which operation to be done on the flow */
/* Bit flags associated with the rule */
/* src_ip, dst_ip, src_port, dst_port, proto */
/* src_mac, dst_mac, src_iface, dst_iface, src_mtu, dst_mtu,
   nat_src_ip, nat_dst_ip, nat_src_port, nat_dst_port */
/* TCP related acceleration parameters */
/* flow_session_id, flow_remote_mac, ret_session_id, ret_remote_mac */
/* flow_qos_tag, ret_qos_tag, */
/* flow_dscp, ret_dstp */
/* ingress_vlan_tag, egress_vlan_tag */
/* ingress_vlan_tag, egress_vlan_tag – for QinQ */

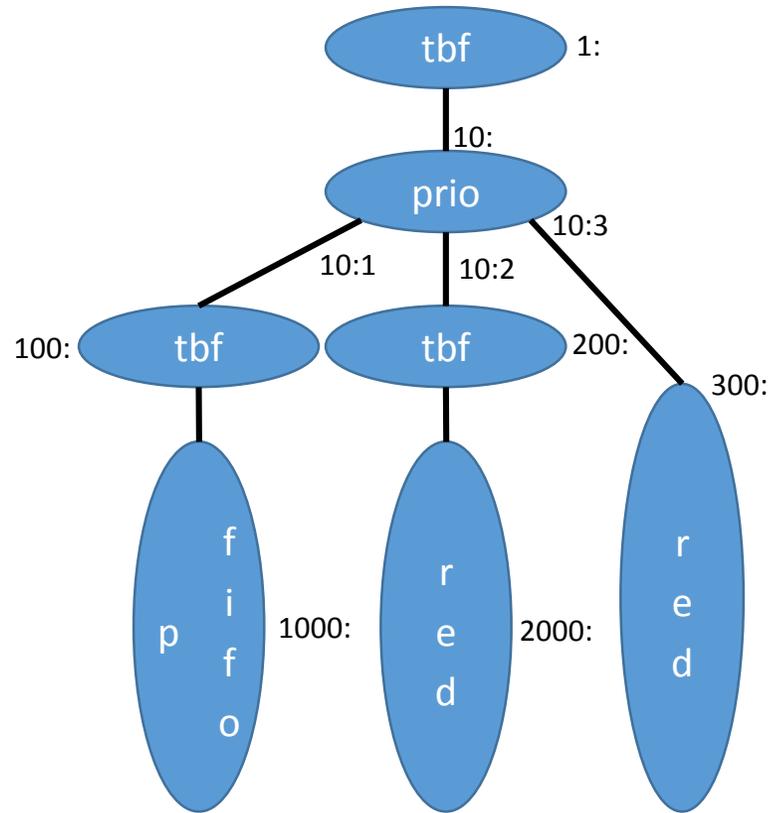
/*Slot ID for cache stats to host OS */
```

# Interfaces & Connections statistics update

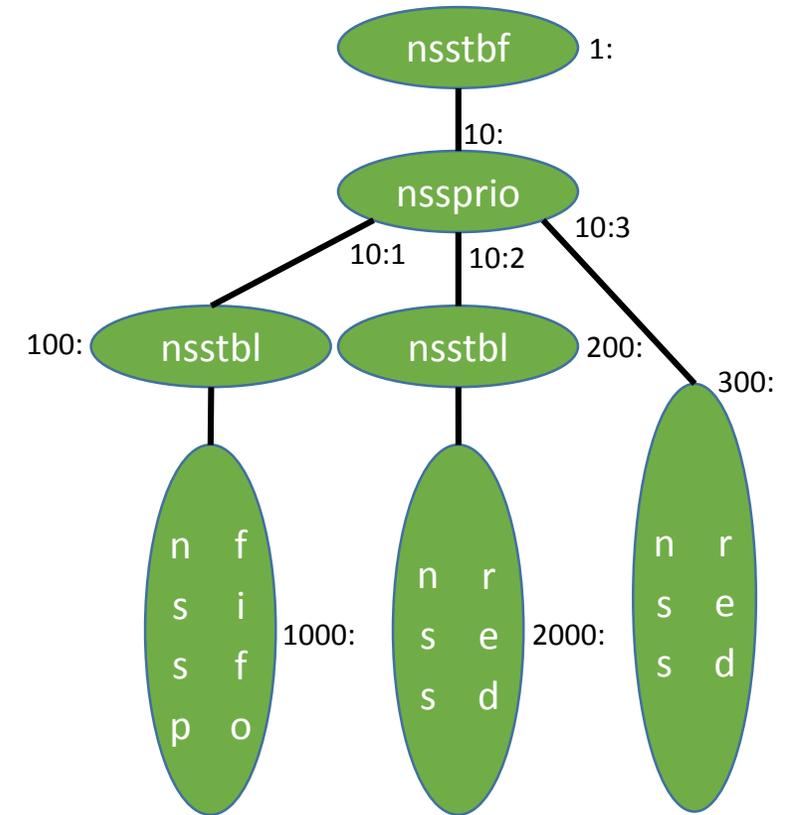
- Stats updates sent periodically from the Firmware
  - Per-interfaces stats (update net\_devices)
  - Per-connections stats (update contracks)
- Minor modifications to ppp/l2tp/ipsec... layers for iface look-up and stats update



# Qdisc acceleration



```
# tc qdisc add dev eth0 root handle 1: tbf rate 1000Mbit burst 100k limit 100
# tc qdisc add dev eth0 parent 1: handle 10: prio bands 3
# tc qdisc add dev eth0 parent 10:1 handle 100: tbf rate 2Mbit burst 10k limit 100
# tc qdisc add dev eth0 parent 100: handle 1000: pfifo limit 100
# tc qdisc add dev eth0 parent 10:2 handle 200: tbf rate 40Mbit burst 30k limit 100
# tc qdisc add dev eth0 parent 200: handle 2000: red limit 100k min 30k max 80k \
avpkt 1k burst 55 probability 0.20
# tc qdisc add dev eth0 parent 10:3 handle 300: red limit 100k min 30k max 80k \
avpkt 1k burst 55 probability 0.30
```



```
# tc qdisc add dev eth0 root handle 1: nssstbl rate 1000Mbit burst 100k
# tc qdisc add dev eth0 parent 1: handle 10: nssprio bands 3
# tc qdisc add dev eth0 parent 10:1 handle 100: nssstbl rate 2Mbit burst 10k
# tc qdisc add dev eth0 parent 100: handle 1000: nsspfifo limit 100
# tc qdisc add dev eth0 parent 10:2 handle 200: nssstbl rate 40Mbit burst 30k
# tc qdisc add dev eth0 parent 200: handle 2000: nssred limit 100k min 30k max 80k \
avpkt 1k burst 55 probability 0.50
# tc qdisc add dev eth0 parent 10:3 handle 300: nssred limit 100k min 30k max 80k \
avpkt 1k burst 55 probability 0.50 set_default
```