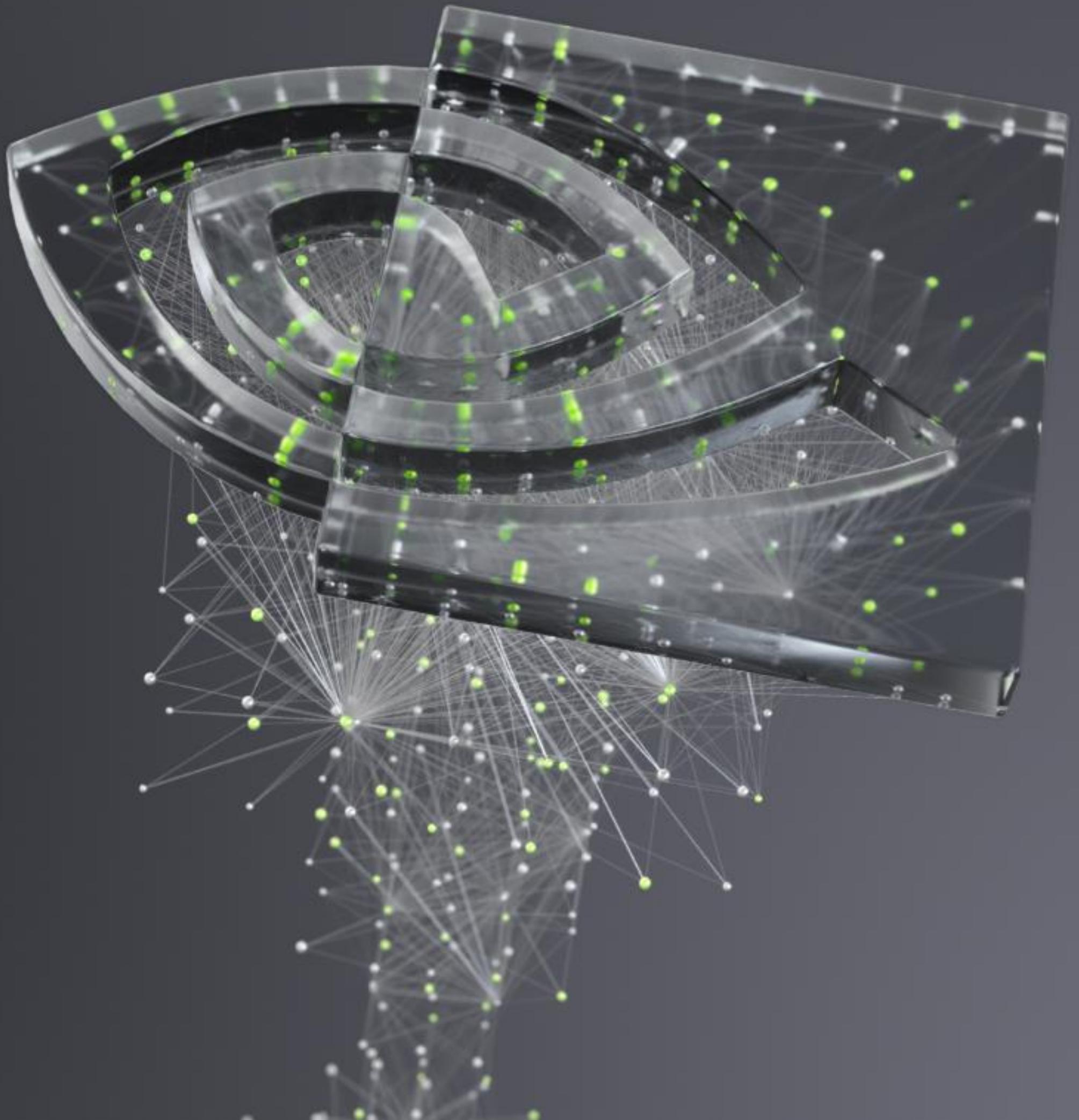




NVIDIA®

MLXSW UPDATES

August 2020





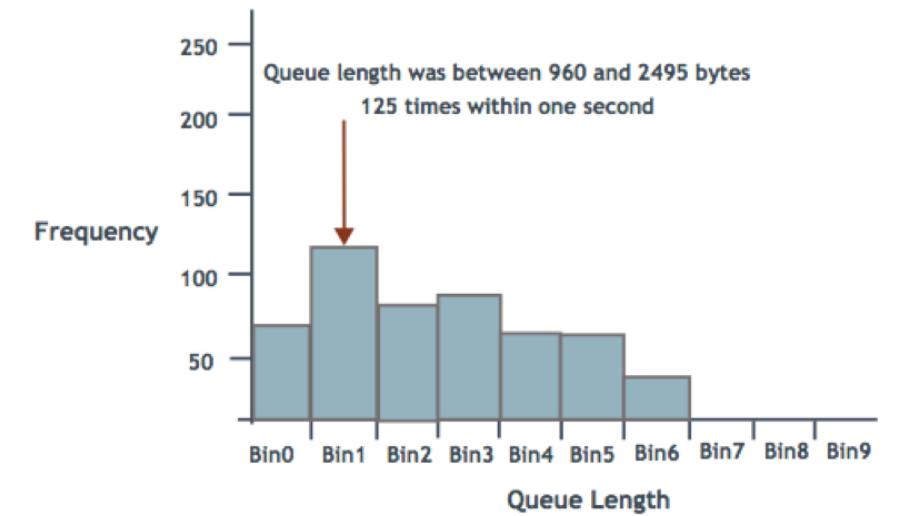
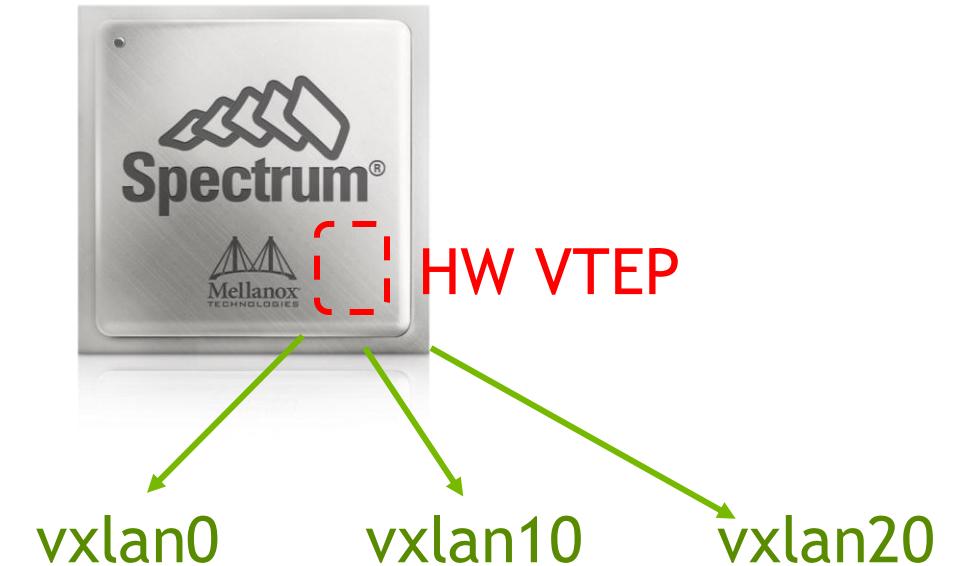
PLANNED FEATURES

DEVICE METRICS

- ▶ Netdev-centric metrics (rtnetlink / ethtool)
- ▶ Not configurable (e.g., enable / disable, histograms)
- ▶ Hardware-specific metrics, not mapped to software objects



Algorithmic TCAM



DEVICE METRICS (CONT)

- ▶ Debugfs is not an option:

- ▶ Driver-specific (code duplication)
- ▶ Not a stable interface
- ▶ Not acceptable upstream

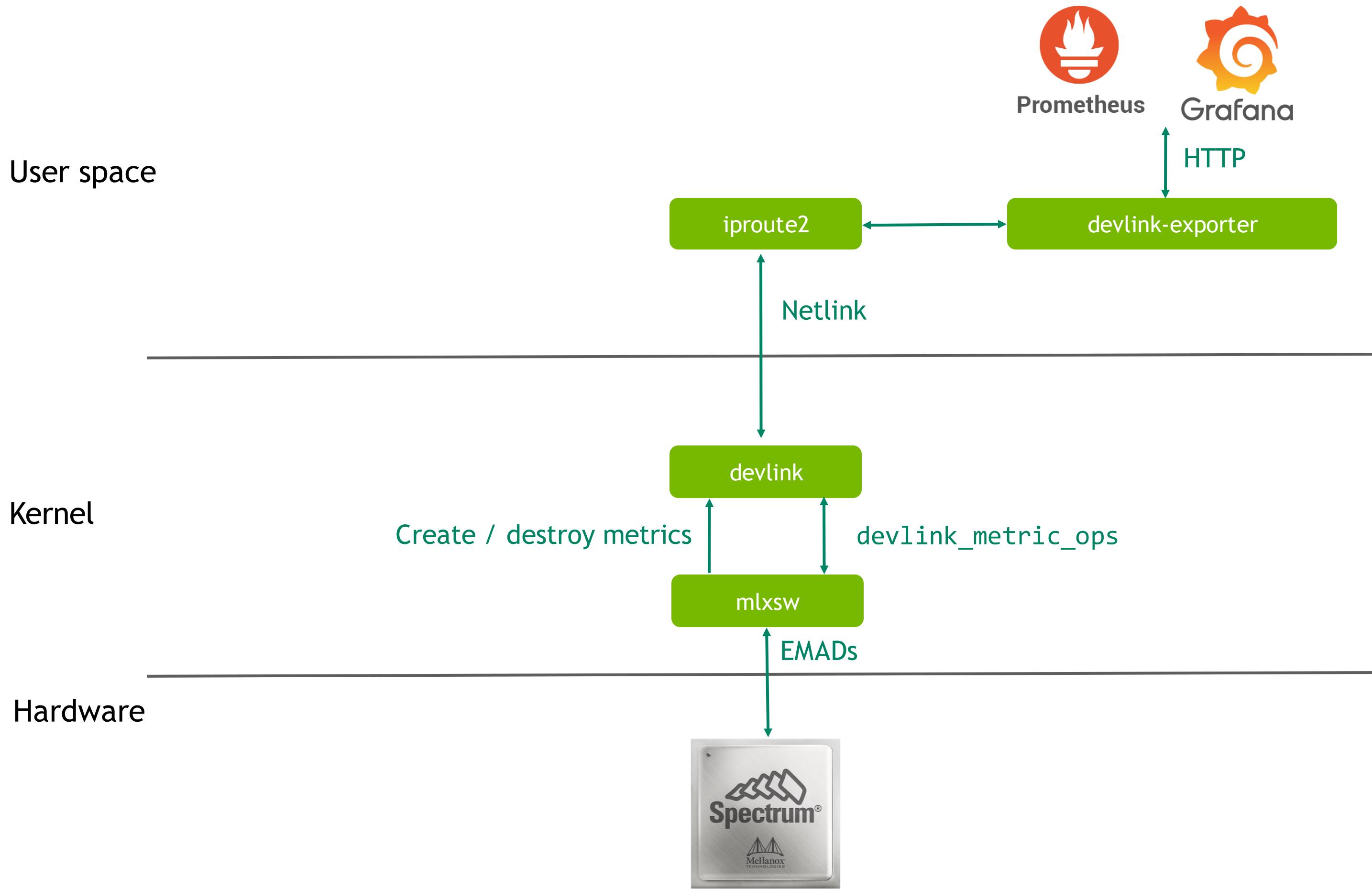
Frankly, all of this debugfs crap in the DSA drivers smells like poo. I don't like it AT ALL, and I shouldn't have allowed any of it into the tree in the first place.

I might just remove it all myself, it bothers me so much.

Fetching information should be done by well typed, generic, interfaces that apply to any similar device or object. All of this debugfs stuff smells of hacks and special case crap that's only usable for one device type and that makes it the single most terrible interface to give to users.

David S. Miller, July 2015, <https://lkml.org/lkml/2015/7/11/8>

DEVICE METRICS - PROPOSED SOLUTION



DEVICE METRICS - PROPOSED INTERFACE

Current interface:

```
devlink [-s] dev metric show [ DEV metric METRIC | group GROUP ]
devlink dev metric set DEV metric METRIC [ group GROUP ]
```

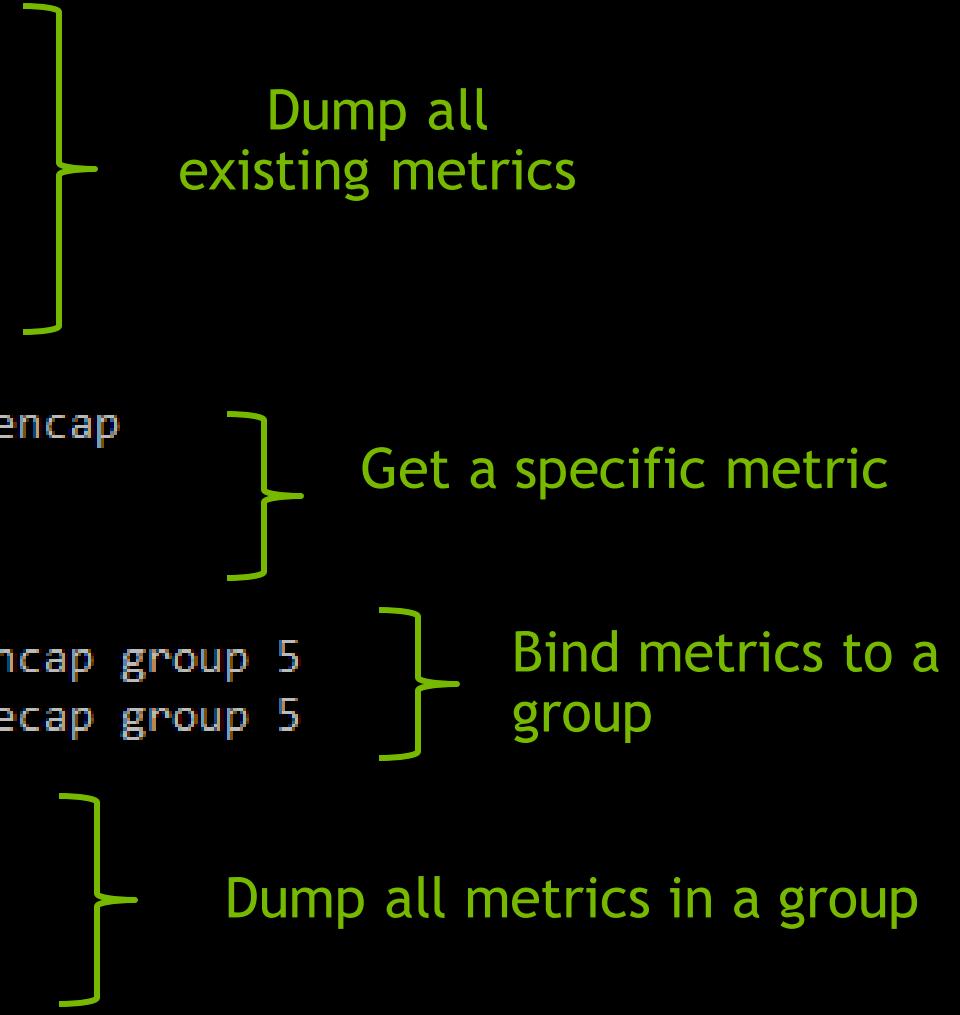
Future extensions (bold):

```
devlink dev metric set DEV metric METRIC [ group GROUP ]
  [ enable { true | false } ] [ hist_type { linear | exp } ]
  [ hist_min MIN ] [ hist_max MAX ] [ hist_buckets BUCKETS ]
  [ hist_sample_interval SAMPLE ]
```

```
devlink [-s] port metric show [ DEV/PORT_INDEX metric METRIC | group GROUP ]
devlink port metric set DEV/PORT_INDEX metric METRIC [ group GROUP ]
  [ enable { true | false } ] [ hist_type { linear | exp } ]
  [ hist_min MIN ] [ hist_max MAX ] [ hist_buckets BUCKETS ]
  [ hist_sample_interval SAMPLE ]
```

DEVICE METRICS - PROPOSED INTERFACE

```
[root@r-mgtswd-262 ~]# devlink -s dev metric show
pci/0000:01:00.0:
    metric nve_vxlan_encap type counter group 4 value 97287
    metric nve_vxlan_decap type counter group 0 value 851051
    metric nve_vxlan_decap_errors type counter group 0 value 753747
    metric nve_vxlan_decap_discards type counter group 0 value 0
[root@r-mgtswd-262 ~]#
[root@r-mgtswd-262 ~]# devlink dev metric show pci/0000:01:00.0 metric nve_vxlan_encap
pci/0000:01:00.0:
    metric nve_vxlan_encap type counter group 4
[root@r-mgtswd-262 ~]#
[root@r-mgtswd-262 ~]# devlink dev metric set pci/0000:01:00.0 metric nve_vxlan_encap group 5
[root@r-mgtswd-262 ~]# devlink dev metric set pci/0000:01:00.0 metric nve_vxlan_decap group 5
[root@r-mgtswd-262 ~]#
[root@r-mgtswd-262 ~]# devlink -s dev metric show group 5
pci/0000:01:00.0:
    metric nve_vxlan_encap type counter group 5 value 97910
    metric nve_vxlan_decap type counter group 5 value 858002
```



DEVICE METRICS - PROPOSED INTERFACE

Kernel documentation

Metrics

List of metrics registered by mlxsw

Name	Type	Supported platforms	Description
nve_vxlan_encap	counter	Spectrum-1 only	Counts number of packets that were VXLAN encapsulated by the device. A packet sent to multiple VTEPs is counted multiple times
nve_vxlan_decap	counter	Spectrum-1 only	Counts number of VXLAN packets that were decapsulated (successfully or otherwise) by the device
nve_vxlan_decap_errors	counter	Spectrum-1 only	Counts number of VXLAN packets that encountered decapsulation errors. This includes overlay packets with a VLAN tag, ECN mismatch between overlay and underlay, multicast overlay source MAC, overlay source MAC equals overlay destination MAC and packets too short to decapsulate
nve_vxlan_decap_discards	counter	All	Counts number of VXLAN packets that were discarded during decapsulation. In Spectrum-1 this includes packets that had to be VXLAN decapsulated when VXLAN decapsulation is disabled and fragmented overlay packets. In Spectrum-2 this includes nve_vxlan_decap_errors errors and a missing mapping between VNI and filtering identifier (FID)

RESILIENT HASHING

- ▶ The objective of resilient hashing is to minimize the impact on flows bound to unaffected nexthops when nexthops are added or deleted from a multipath group (e.g., ECMP)
- ▶ The multipath algorithm implemented in Linux (IPv4 & IPv6) is "Hash-Threshold" described in RFC 2992:

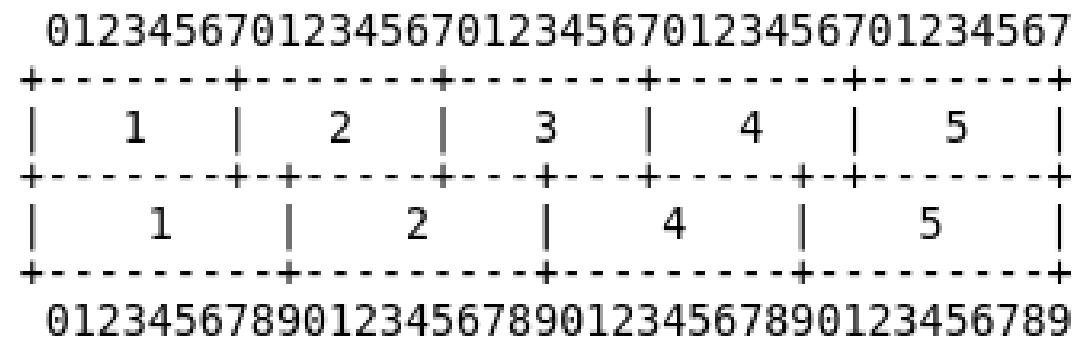
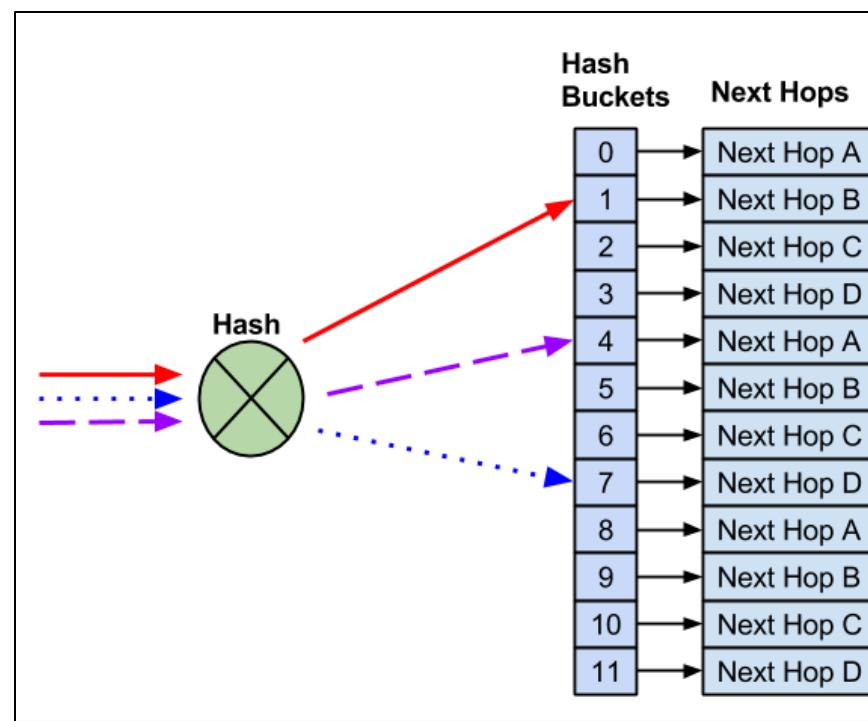


Figure 1. Before and after deletion of region 3

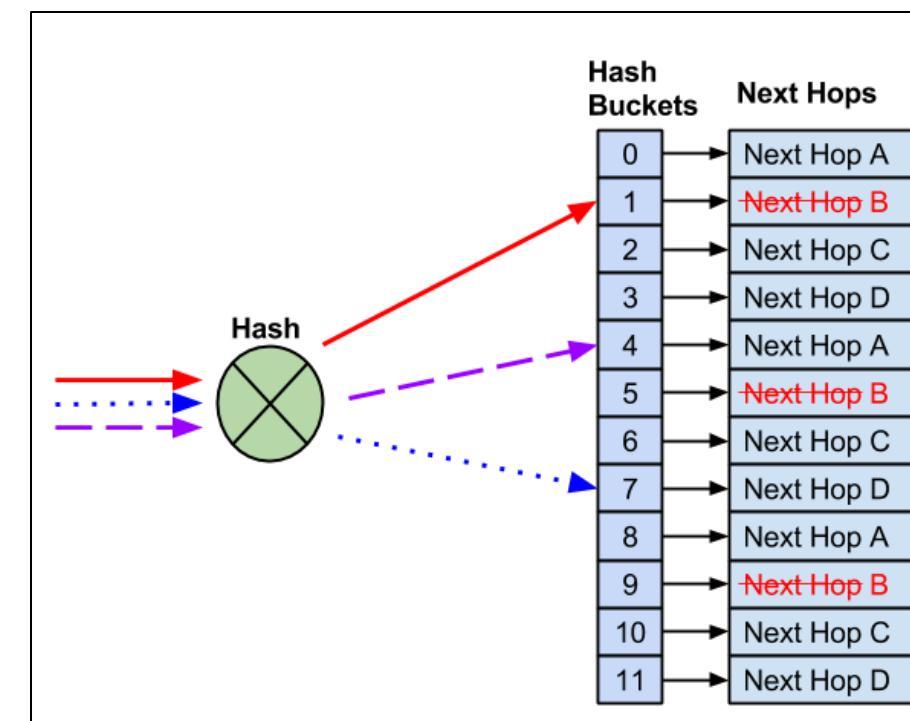
- Flows hashed to areas near region boundaries are remapped even if they were initially mapped to unaffected nexthops (regions)
- Another algorithm described in RFC 2992 is "Modulo-N". More disruptive than "Hash-Threshold".

RESILIENT HASHING (CONT)

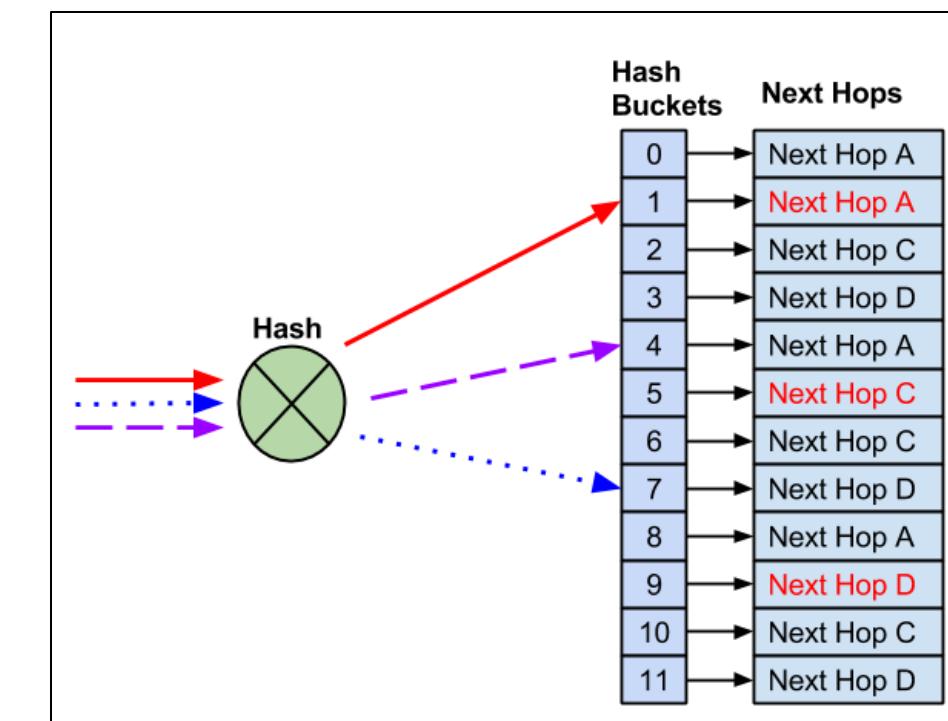
- ▶ Resilient hashing can be achieved by populating nexthops in a more sophisticated way
 - Nexthop removal example:



t0: Initial state



t1: Nexthop B goes down

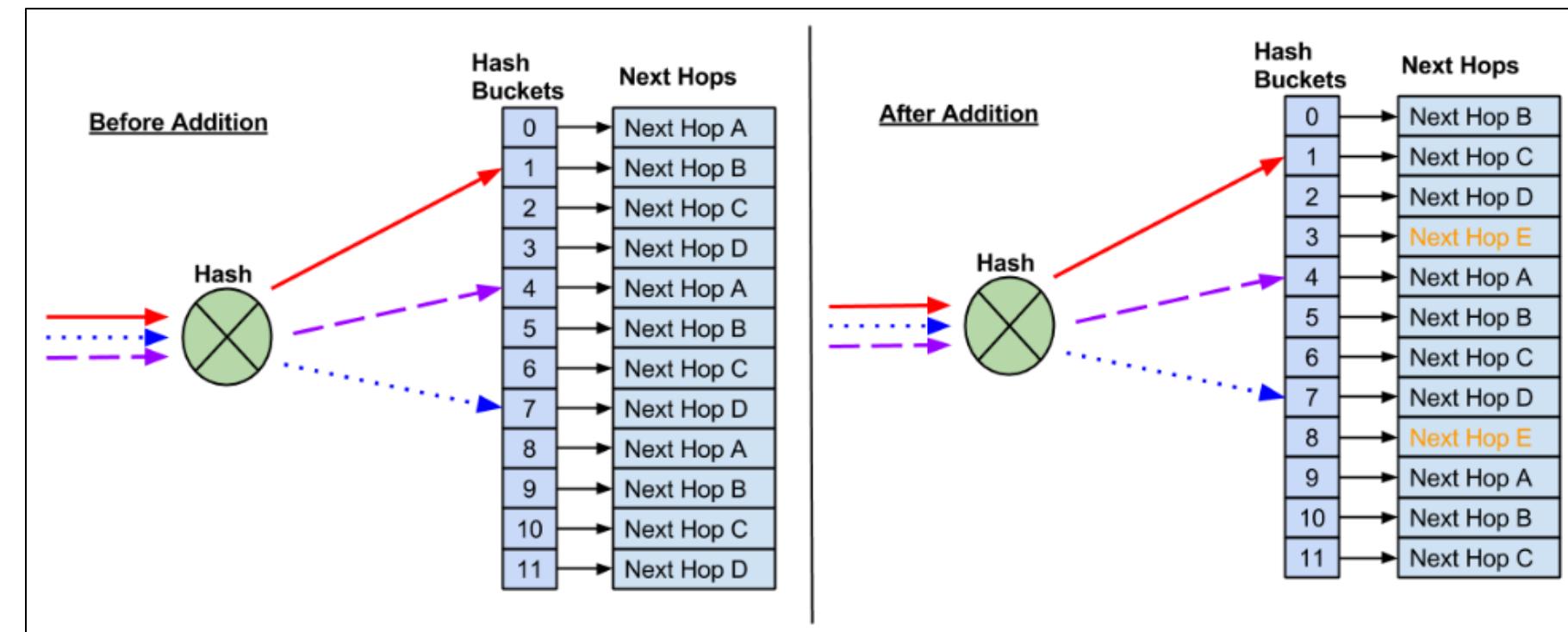


t2: Group rebalanced

- Flows mapped to unaffected nexthops are not impacted

RESILIENT HASHING (CONT)

- ▶ Nexthop addition example:



- To minimize impact, nexthop activity is taken into account in order to decide when and how to perform the replacement

RESILIENT HASHING (CONT)

- ▶ Resilient hashing can be achieved in the kernel's data path by using the nexthop API, which breaks out the management of nexthops from the routes bound to them
- Two proposals:
 - User space solution
 - Kernel solution

USER SPACE SOLUTION

- ▶ Nexthop IDs become hash buckets. Cannot be shared by multiple groups
- ▶ User space controls:
 - ▶ Number of buckets in a group
 - ▶ Mapping of logical nexthops (gateway + device) to buckets
 - ▶ When and how to perform nexthops replacement
- ▶ Nexthop removal: Partially addressed by active-backup groups. RFC from David Ahern
- ▶ Nexthop addition: User space needs activity information from the kernel per nexthop ID (bucket)

USER SPACE SOLUTION (CONT)

▶ Initial state

```
id 101 group 1/2 active-backup
id 102 group 3/4 active-backup
id 103 group 5/6 active-backup
id 104 group 7/8 active-backup
id 105 group 9/10 active-backup
id 106 group 11/12 active-backup
id 107 group 13/14 active-backup
id 108 group 15/16 active-backup
id 109 group 17/18 active-backup
id 110 group 19/20 active-backup
id 111 group 21/22 active-backup
id 112 group 23/24 active-backup
id 10001 group 101/102/103/104/105/106/107/108/109/110/111/112
```

USER SPACE SOLUTION (CONT)

- ▶ After nexthop B was removed

```
id 101 group 1 active-backup
id 102 group 4 active-backup
id 103 group 5/6 active-backup
id 104 group 7/8 active-backup
id 105 group 9/10 active-backup
id 106 group 12 active-backup
id 107 group 13 active-backup
id 108 group 15 active-backup
id 109 group 17/18 active-backup
id 110 group 20 active-backup
id 111 group 21/22 active-backup
id 112 group 23/24 active-backup
id 10001 group 101/102/103/104/105/106/107/108/109/110/111/112
```

- Number of buckets did not change
- Does not work when multiple nexthops go down

USER SPACE SOLUTION (CONT)

- ▶ After nexthop E was added

```
id 101 group 1/2 active-backup
id 102 group 3/4 active-backup
id 103 group 5/6 active-backup
id 104 group 7/8 active-backup
id 105 group 9/10 active-backup
id 106 group 11/12 active-backup
id 107 group 13/14 active-backup
id 108 group 15/16 active-backup
id 109 group 17/18 active-backup
id 110 group 19/20 active-backup
id 111 group 21/22 active-backup
id 112 group 23/24 active-backup
id 10001 group 101/102/103/104/105/106/107/108/109/110/111/112
```

- Number of buckets did not change. Individual nexthops (IDs 1-24) were replaced

USER SPACE SOLUTION - ACTIVITY INDICATION

- ▶ A new nexthop should only be mapped to inactive buckets to minimize impact on active flows
- ▶ Possible race: By the time user space decides to perform the replacement, bucket can become active again
 - Kernel needs to support atomic replacement
 - Two options:
 - Activity flag
 - Used time

USER SPACE SOLUTION - ACTIVITY FLAG

- ▶ Each nexthop ID (bucket) reports a new active flag (e.g., RTNH_F_ACTIVE)

```
id 1 via 2.2.2.2 dev dummy_b scope link active
```

- Periodically queried and cleared by user space

```
ip nexthop list_clear
```

- New keyword is added to communicate an atomic replacement

```
ip nexthop replace atomic id 3 via 2.2.2.2 dev dummy_b
```

- Kernel will reject the replacement if provided nexthop ID has active flag set

USER SPACE SOLUTION - USED TIME

- ▶ Each nexthop ID (bucket) reports time since last used

```
id 1 via 2.2.2.2 dev dummy_b scope link used 5
```

- Cached by user space and used to perform an atomic replacement

```
ip nexthop replace used 5 id 3 via 2.2.2.2 dev dummy_b
```

- Kernel compares current used time with provided one. If the former is smaller, replacement is rejected

KERNEL SOLUTION - NEW GROUP TYPE

- ▶ Resilient hashing can be implemented in the kernel by adding a new group type (e.g., `NEXTHOP_GRP_TYPE_RESILIENT`)

```
Usage: ip nexthop { list | flush } [ protocol ID ] SELECTOR
      ip nexthop { add | replace | append } id ID NH [ protocol ID ]
      ip nexthop { get| del } id ID
SELECTOR := [ id ID ] [ dev DEV ] [ vrf NAME ] [ master DEV ]
           [ groups ]
NH := { blackhole | [ via ADDRESS ] [ dev DEV ] [ onlink ]
       [ encap ENCAPTYPE ENCAPHDR ] | [ group GROUP GROUPTYPE ]
       [ num_buckets NUM_BUCKETS ] [ resilient_hash_active_timer ACTIVE_TIMER ]
       [ resilient_hash_max_unbalanced_timer UNBALANCED_TIMER ] }
GROUP := [ id[,weight]>/<id[,weight]>/... ]
ENCAPTYPE := [ mpls ]
ENCAPHDR := [ MPLSLABEL ]
GROUPTYPE := { multipath | active-backup | multipath-resilient }
```

KERNEL SOLUTION (CONT)

- ▶ New attributes:
 - Number of buckets: More buckets reduce impact when nexthop is added. When removed, nexthops are more evenly distributed
 - Active timer: When adding a new nexthop, wait for at least one hash bucket to be inactive for N seconds before performing the replacement
 - Unbalanced timer: Force a rebalance every N seconds
- More attributes required in order to dump buckets to user space. Necessary for testing and visibility
- Appending nexthops to a group?

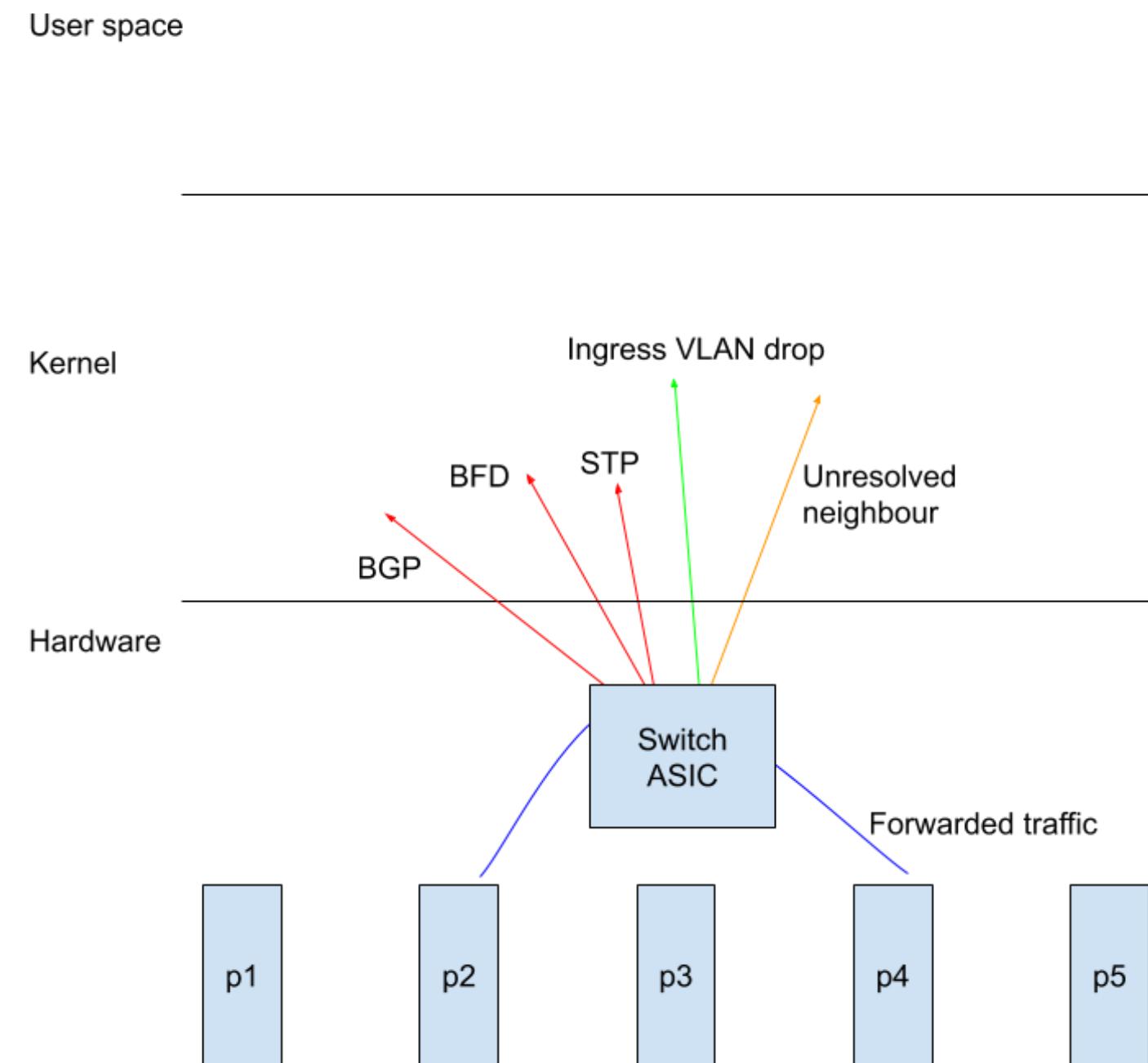


RECENTLY ADDED
FEATURES

CONTROL PLANE POLICING (COPP) - MOTIVATION

- ▶ Kernel's data path mirrored to capable hardware
- ▶ Hardware able to handle packet rates that are several order of magnitude higher compared to CPU
- ▶ Some packets still need to be trapped to the CPU:
 - ▶ Control: Required for the correct functioning of the control plane. For example, ARP request and IGMP query packets
 - ▶ Exceptions: Not forwarded as intended by the underlying device due to an exception (e.g., TTL error, missing neighbour entry). Need kernel intervention
 - ▶ Drops: Dropped by the underlying device. Trapped to the CPU for visibility
- ▶ Need to be able to rate limit trapped packets to ensure CPU is not overwhelmed and control plane remains functional

CONTROL PLANE POLICING (COPP) - ILLUSTRATION



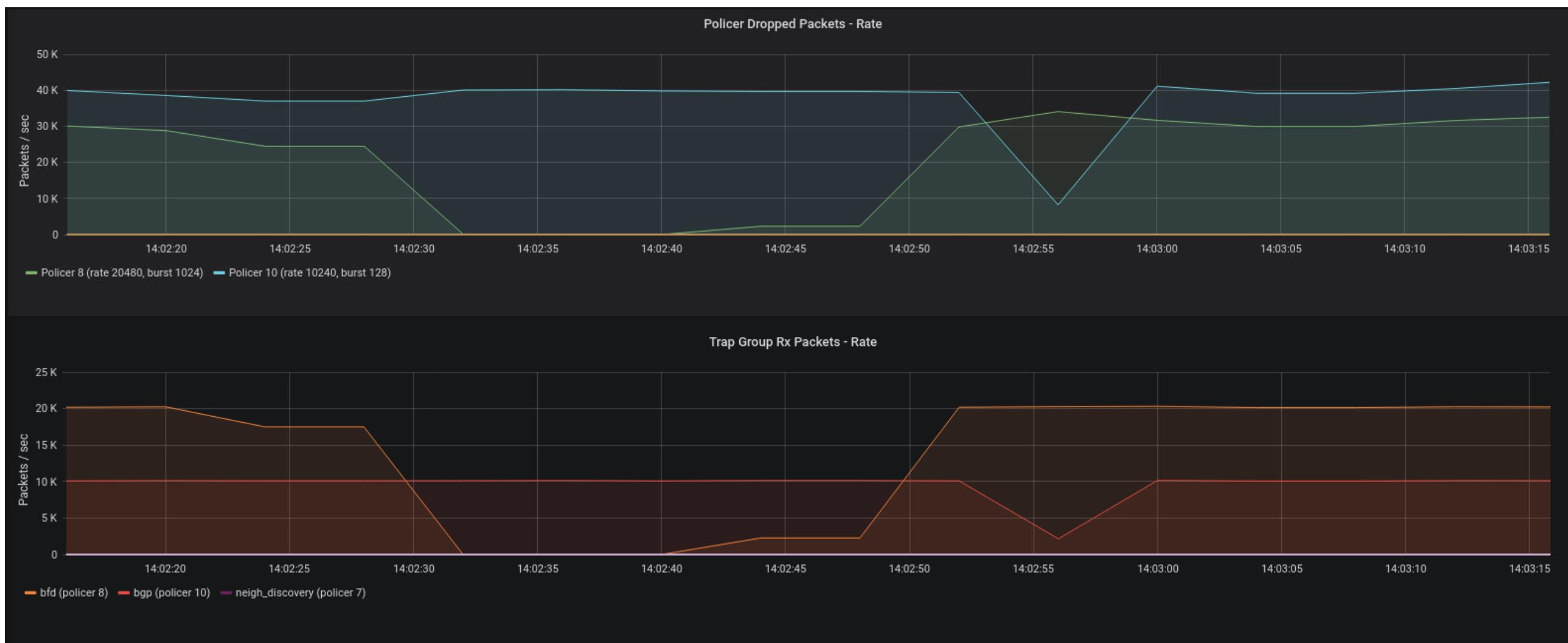
CONTROL PLANE POLICING (COPP) - SOLUTION

- ▶ Device drivers register supported packet traps with devlink
- ▶ Default control plane policy exposed to user space
- ▶ Can be monitored and tuned by user space according to its needs

```
# devlink trap group set pci/0000:01:00.0 group bgp policer 8
# devlink trap policer show pci/0000:01:00.0 policer 8
pci/0000:01:00.0:
    policer 8 rate 20480 burst 1024
# devlink trap policer set pci/0000:01:00.0 policer 8 rate 5000 burst 256
# devlink -s trap policer show pci/0000:01:00.0 policer 8
pci/0000:01:00.0:
    policer 8 rate 5000 burst 256
    stats:
        rx:
            dropped 13522938
```

CONTROL PLANE POLICING (COPP) - MONITORING

- ▶ Statistics can be exported from individual switches to a Prometheus server using devlink-exporter
- ▶ Visualised using Grafana



EXTENDED LINK STATE

- ▶ Sometimes a netdev can be administratively up, but operationally down
- ▶ Can now be debugged using two new ethtool netlink attributes
 - ▶ ETHTOOL_A_LINKSTATE_EXT_STATE
 - ▶ ETHTOOL_A_LINKSTATE_EXT_SUBSTATE
- ▶ Queried from device drivers using new ethtool operation:

```
int (*get_link_ext_state)(struct net_device *,  
                         struct ethtool_link_ext_state_info *);
```

- ▶ Example:

```
# ethtool swp1  
Link detected: no (No cable)
```

EXTENDED LINK STATE (CONT)

- ▶ Various extended states and extended substates can be reported:

Link extended states:

=====	=====
``ETHTOOL_LINK_EXT_STATE_AUTONEG``	States relating to the autonegotiation or issues therein
``ETHTOOL_LINK_EXT_STATE_LINK_TRAINING_FAILURE``	Failure during link training
``ETHTOOL_LINK_EXT_STATE_LINK_LOGICAL_MISMATCH``	Logical mismatch in physical coding sublayer or forward error correction sublayer
``ETHTOOL_LINK_EXT_STATE_BAD_SIGNAL_INTEGRITY``	Signal integrity issues
``ETHTOOL_LINK_EXT_STATE_NO_CABLE``	No cable connected
``ETHTOOL_LINK_EXT_STATE_CABLE_ISSUE``	Failure is related to cable, e.g., unsupported cable
``ETHTOOL_LINK_EXT_STATE_EEPROM_ISSUE``	Failure is related to EEPROM, e.g., failure during reading or parsing the data
``ETHTOOL_LINK_EXT_STATE_CALIBRATION_FAILURE``	Failure during calibration algorithm
``ETHTOOL_LINK_EXT_STATE_POWER_BUDGET_EXCEEDED``	The hardware is not able to provide the power required from cable or module
``ETHTOOL_LINK_EXT_STATE_OVERHEAT``	The module is overheated
=====	=====

Link extended substates:

Autoneg substates:

=====	=====
``ETHTOOL_LINK_EXT_SUBSTATE_AN_NO_PARTNER_DETECTED``	Peer side is down
``ETHTOOL_LINK_EXT_SUBSTATE_AN_ACK_NOT RECEIVED``	Ack not received from peer side
``ETHTOOL_LINK_EXT_SUBSTATE_AN_NEXT_PAGE_EXCHANGE_FAILED``	Next page exchange failed
``ETHTOOL_LINK_EXT_SUBSTATE_AN_NO_PARTNER_DETECTED_FORCE_MODE``	Peer side is down during force mode or there is no agreement of speed
``ETHTOOL_LINK_EXT_SUBSTATE_AN_FEC_MISMATCH_DURING_OVERRIDE``	Forward error correction modes in both sides are mismatched
``ETHTOOL_LINK_EXT_SUBSTATE_AN_NO_HCD``	No Highest Common Denominator
=====	=====

QDISC EVENTS

- ▶ Tc actions can be executed on packets that were classified by tc filters
- ▶ Qdiscs also perform "classification". Examples:
 - ▶ RED: Early drop, ECN mark
 - ▶ FIFO: Tail drop
- ▶ Extend qdiscs to expose "classification" events and attach shared blocks to them
- Only RED supported. FIFO support in the works

```
# tc qdisc replace dev swp1 root handle 1: \
    red limit 2M avpkt 1000 probability 0.1 min 500K max 1.5M \
    qevent early_drop block 10

# tc filter add block 10 matchall skip_sw \
    action mirred egress mirror dev swp6 hw_stats disabled
```

QDISC EVENTS - SAMPLING

- ▶ A lot of packets can be dropped / marked by qdiscs during bursts
- ▶ No need to act (e.g., mirror / trap) on all the packets
- ▶ Sampling allows us to act on only a subset of packets, but still get visibility into both mice and elephant flows
- ▶ Current tc-sample API is aimed at sending sampled packets to user space:

```
# tc ... action sample rate RATE group GROUP [ trunc SIZE ] [ index INDEX ]
```

- Proposed extension to allow sampled packets to be piped to other actions:

```
# tc ... action sample rate RATE { group GROUP | nogroup } [ trunc SIZE ] [ index INDEX ] [ CONTROL ]
```

- Example:

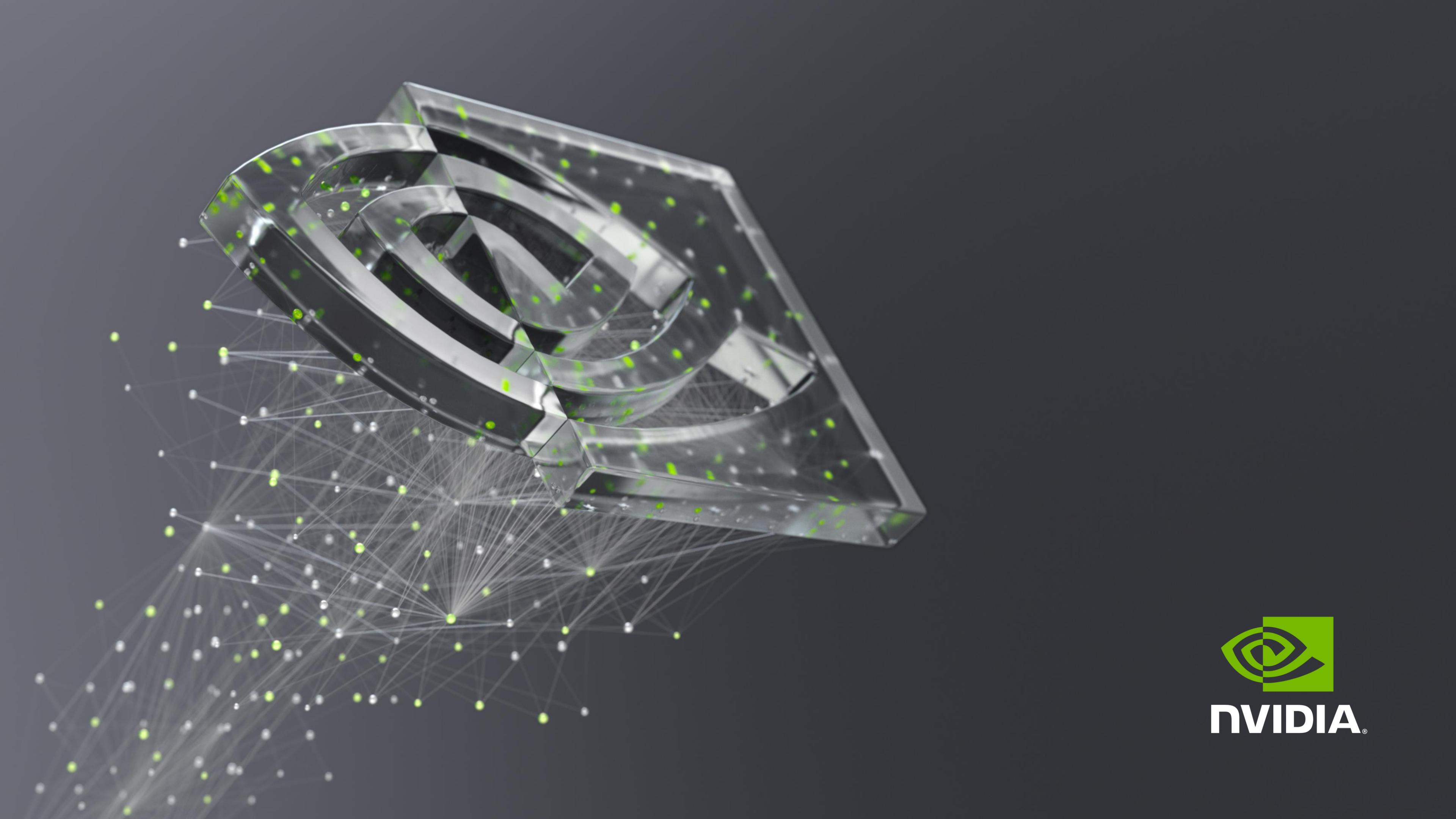
```
# tc filter add block 10 matchall skip_sw \
action sample rate 1000 nogroup pipe \
action mirred egress mirror dev swp6
```

REFERENCES

- ▶ <https://www.kernel.org/doc/html/latest/networking/devlink/devlink-trap.html>
- <https://github.com/Mellanox/mlxsw/wiki/Quality-of-Service#control-plane-policing-copp>
- man devlink-trap
- <https://github.com/Mellanox/mlxsw/wiki/Switch-Port-Configuration#link-down-reason>
- <https://git.kernel.org/pub/scm/linux/kernel/git/netdev/net-next.git/tree/Documentation/networking/ethtool-netlink.rst>
- <https://github.com/Mellanox/mlxsw/wiki/Queues-Management#qevents>
- man tc-red
- man tc-sample

REFERENCES

- ▶ <https://tools.ietf.org/html/rfc2992>
- <https://docs.cumulusnetworks.com/cumulus-linux-41/Layer-3/Equal-Cost-Multipath-Load-Sharing-Hardware-ECMP/>
- man ip-nexthop
- <https://lore.kernel.org/netdev/20200610034953.28861-1-dsahern@kernel.org/>



NVIDIA®